

Paper Airplane Activity

GOAL

- Fold a paper plane that can fly the farthest.

RULES & CRITERIA

(from Red Bull Paper Wings website)

- All paper planes will be thrown down the same hallway behind the same starting line.
- Paper planes must only be constructed out of one piece of paper handed out in the classroom: standard Letter format (8.5-in by 11-in), not more than 100 grams. The sheet must be modified by folding only! No ripping, gluing, cutting, stapling or ballasting is allowed!
- Paper planes have to be built at site with the provided official paper.
- The aircraft must be launched by one person throwing the aircraft unaided from behind a straight launch line marked on the floor. After completion of the launch, the thrower may move beyond the launch line.
- Different planes can be used, the better attempt counts.
- The LONGEST DISTANCE will be measured in m/mm by measuring tape.

ASSIGNMENT TIMELINE

- Build and fly Prototype 1
- Write a report for Prototype 1
- Build and fly Prototype 2
- Write a report for Prototype 2
- Build and fly Prototype 3

ASSIGNMENT MARKS

1. A mark will be given for improvement between Prototype 1 and Prototype 2
2. A mark will be given for improvement between Prototype 2 and Prototype 3
3. A mark will be given for the written report for Prototype 1.
4. A mark will be given for the written report for Prototype 2.
5. A mark will be given for the distance traveled by Prototype 3

RUBRICS

1. Improvement Rubric

| Emerging (1) | Developing (2) | Proficient (3) | Extending (4) |
|---|---|---|--|
| 25% improvement from previous prototype | 50% improvement from previous prototype | 75% improvement from previous prototype | 100% improvement from previous prototype |

2. Written Report Rubric

| Emerging (1) | Developing (2) | Proficient (3) | Extending (4) |
|--|---|--|--|
| Address the problems that arose in the previous prototype. | Address why the problems in the previous prototype arose. | Address how the problems in the previous prototype will be solved. | Address how the solutions may give rise to other issues in the next prototype. |

3. Distance Traveled by Prototype 3 Rubric

| Emerging (1) | Developing (2) | Proficient (3) | Extending (4) |
|-----------------------------|------------------------------|------------------------------|------------------------------|
| Final prototype travels 5m. | Final prototype travels 10m. | Final prototype travels 15m. | Final prototype travels 20m. |